

| Idoc | Modules | | |
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| Modules IOSockets debugConfig rinApp rinLibrary.K400 rinLibrary.K412 rinLibrary.L401 rinLibrary.IdocUsage rinLibrary.rinCSV rinLibrary.rinDebug rinLibrary.rinINI rinLibrary.rinRIS rinLibrary.rinVT100 rinLibrary.rincon rinSystem rinSystem.rinSockets rinSystem.rinTimers | IOSockets debugConfig rinApp rinLibrary.K400 rinLibrary.K412 rinLibrary.L401 rinLibrary.IdocUsage rinLibrary.rinCSV rinLibrary.rinDebug rinLibrary.rinINI rinLibrary.rinRIS rinLibrary.rinVT100 rinLibrary.rincon rinSystem rinSystem.rinSockets rinSystem.rinTimers | Module that manages IO functions Default configuration for the debugger. Module manager for L401 Library for K400 application support. Library for the K412, providing easy functionality for interfacing with all aspects of the device Library for the L401, providing easy functionality for interfacing with all aspects of the device Documentation of the Idoc features Functions for working with .CSV files and creating multi-table databases Offer functions for converting variables into strings for debugging Services for saving and restoring settings in a table to .INI config file Creates a connection to the M4223 Functions for working with VT100 terminal interface Creates a connection to the M4223 Framework for interfacing with the L401 for advanced applications Offer functions for sockets that are compatible with the app framework Offer functions for timers that are compatible with the app framework | |

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| makeSocket (fdin, fdout) | Makes an imitation socket from a LUA file descriptor that can be used with select. | | | | | | |
| connectDevice () | Connects to the user IO | | | | | | |
| getMsg () | Get a message from the connection | | | | | | |

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Module `debugConfig`

Default configuration for the debugger.

This can be overridden if the user calls a script with `rinapp` with arguments

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| addK400 (model, ip, portA, portB) | Called to connect to the K400 instrument, and establish the timers, streams and other services | | | | |
| cleanup () | Called to restore the system to initial state by shutting down services enabled by configure() | | | | |

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Module rinLibrary.K400

Library for K400 application support.

Provides wrappers for all device services

Register Functions

| | |
|---|---|
| sysRegisters | System Registers. |
| rdgRegisters | Instrument Reading Registers. |
| usrRegisters | Instrument User Variables. |
| productRegisters | K412 Product Registers. |
| rinCMD | Main Instrument Commands. |
| sendReg (cmd, reg, data) | Called to send command to a register but not wait for the response |
| sendRegWait (cmd, reg, data, t) | Called to send command and wait for response |
| readReg (reg) | Called to read register contents |
| writeReg (reg, data) | Called to write data to an instrument register |
| exReg (reg, data) | Called to run a register execute command with data as the execute parameter |

General Utilities

| | |
|------------------------------------|--|
| lcdControl (mode) | Called to setup LCD control |
| model | Called to connect the K400 library to a socket and a system |
| getRegDP (reg) | Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat |
| saveSettings () | Called to save any changed settings and re-initialise instrument |
| configure () | Called to configure the instrument library |
| toPrimary (v) | Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings |
| toFloat (data, dp) | called to convert hexadecimal return string to a floating point number |

Streaming

| | |
|---|---|
| streamCallback (data, err) | Divide the data stream up and run the relevant callbacks |
| addStream (streamReg, callback, onChange) | Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise |
| removeStream (streamReg) | Remove a stream from the device |
| streamCleanup () | Called to cleanup any unused streaming |
| setStreamFreq (freq) | Set the frequency used for streaming |

Status Monitoring

| | |
|--|--|
| sysstatus | Status Bits for REG_SYSSTATUS. |
| statusCallback (data, err) | Called when status changes are streamed |
| setStatusCallback (stat, callback) | Set the callback function for a status bit |
| setUpStatus () | Setup status monitoring via a stream |
| setRTCStatus (s) | Control the use of RTC status bit |
| setRDGStatus (num) | Control the use of reading count status bit. |
| setIOStatus () | private function |
| enableIOStatus (IO) | sets IO status IO bit to recognise this IO |
| releaseIOStatus (IO) | sets IO status IO bit to ignore this IO |
| endStatus () | Cancel status handling |

Key Handling

| | |
|--|--|
| keys | Keys. |
| setUpKeys () | Setup key handling stream |
| endKeys (flush) | Cancel keypress handling |
| setKeyCallback (key, callback) | Set the callback function for an existing key |
| keygroups | Key Groups. |
| sendKey (key, status) | Send an artificial key press to the instrument |

LCD Services

| | |
|---------------------------------------|--|
| writeTopLeft (s) | Write string to Top Left of LCD, curTopLeft is set to s |
| writeTopRight (s) | Write string to Top Right of LCD, curTopRight is set to s |
| writeBotLeft (s) | Write string to Bottom Left of LCD, curBotLeft is set to s |
| writeBotRight (s) | Write string to Bottom Right of LCD, curBotRight is set to s |
| setAutoTopAnnum (reg) | link register address with Top annunciators to update automatically |
| setAutoTopLeft (reg) | link register address with Top Left display to update automatically. |
| setAutoBotLeft (reg) | link register address with Bottom Left display to update automatically |
| BotAnnuns | Bottom LCD Annunciators |
| setBitsBotAnnuns (d) | Sets the annunciator bits for Bottom Annunciators |
| clrBitsBotAnnuns (d) | Clears the annunciator bits for Bottom Annunciators |

| | |
|-------------------------------------|--|
| rotWAIT (dir) | Rotate the WAIT annunciator |
| TopAnnuns | Top LCD Annunciators |
| setBitsTopAnnuns (d) | Sets the annunciator bits for Top Annunciators |
| clrBitsTopAnnuns (d) | Clears the annunciator bits for Top Annunciators |
| Units | Main Units |
| Other | Additional modifiers on bottom display |
| writeTopUnits (units) | Set top units |
| writeBotUnits (units, other) | Set bottom units |
| restoreLcd () | Called to restore the LCD to its default state |

Buzzer Control

| | |
|-------------------------|--|
| setBuzzLen (len) | Called to set the length of the buzzer sound |
| buzz (times) | Called to trigger instrument buzzer |

Analogue Output Control

| | |
|------------------------------|--|
| setAnalogSource (src) | Set the analog output type |
| setAnalogType (typ) | Set the analog output type |
| setAnalogClip (c) | Control behaviour of analog output outside of normal range. |
| setAnalogRaw (v) | Sets the analog output to minimum 0 through to maximum 50,000 |
| setAnalogVal (val) | Sets the analogue output to minimum 0.0 through to maximum 1.0 |
| setAnalogPC (val) | Sets the analogue output to minimum 0% through to maximum 100% |
| setAnalogVolt (val) | Sets the analogue output to minimum 0.0V through to maximum 10.0V |
| setAnalogCur (val) | Sets the analogue output to minimum 4.0 through to maximum 20.0 mA |

Setpoint Control

| | |
|-----------------------------------|---|
| turnOn (IO) | Turns IO Output on |
| turnOff (IO) | Turns IO Output off |
| turnOnTimed (IO, t) | Turns IO Output on |
| enableOutput (IO) | Sets IO Output under LUA control |
| releaseOutput (IO) | Sets IO Output under instrument control |
| setpParam (setp, reg, v) | Private function |
| setpRegAddress (setp, reg) | returns actual register address for a particular setpoint parameter |
| setNumSetp (n) | Set the number of Setpoints |
| setpTarget (setp, target) | Set Target for setpoint |
| setpIO (setp, IO) | Set which Output the setpoint controls |
| Types | Setpoint Types. |
| setpLogic (setp, v) | Set the Logic for the setpoint controls |
| Alarms | Setpoint Alarms Types. |
| setpAlarm (setp, v) | Set the Alarm for the setpoint |
| setpName (setp, v) | Set the Name of the setpoint |
| Source | Setpoint Source Types. |
| setpHys (setp, v) | Set the Hysteresis for of the setpoint controls |

Dialog Control

| | |
|--|---|
| getKey (keyGroup) | Called to get a key from specified key group |
| isEditing () | Check to see if editing routines active |
| edit (prompt, def, typ) | Called to prompt operator to enter a value |
| editReg (reg) | Called to edit value of specified register |
| delayCallback () | Private function |
| delay (t) | Called to delay for t msec while keeping event handlers running |
| askOKCallback (key, state) | Private function |
| askOK (prompt, q) | Prompts operator and waits for OK or CANCEL key press |
| selectOption (prompt, options, def, loop) | Prompts operator to select from a list of options using arrow keys and KEY_OK |

Printing Utilities

| | |
|--|--|
| printCustomTransmit (tokenStr, comPort) | Send custom print token string to instrument comms port |
| reqCustomTransmit (tokenStr) | Called to request response based on custom transmit token string |

Real Time Clock

| | |
|---|--|
| sendDateFormat (fmt) | sets the instrument date format |
| RTCread (d) | Read Real Time Clock data from instrument into local RTC table |
| RTCTick () | Called every second to update local RTC |
| RTCtostring () | Returns formatted date/time string Private function |
| RTCdateFormat (first, second, third) | Sets the order of the date string.byte |
| REG_ADC_ZERO | Commands TODO: Finalise these commands to return proper error messages etc |
| zero () | <> |
| tare () | <> |

| | |
|--------------------------|----|
| presetTare () | <> |
| gross () | <> |
| net () | <> |
| grossNetToggle () | <> |

Register Functions

Functions to read, write and execute commands on instrument registers directly

sysRegisters

System Registers.

Fields:

- *REG_SOFTMODEL*: Software model eg. "K401"
- *REG_SOFTVER*: Software Version eg "V1.00"
- *REG_SERIALNO*: Serial Number

rdgRegisters

Instrument Reading Registers.

Fields:

- *REG_ADCSAMPLE*: Sample number of current reading
- *REG_SYSTATUS*: System Status Bits
- *REG_SYSERR*: System Error Bits
- *REG_ABSMVV*: Absolute mV/V reading (10,000 = 1mV/V)
- *REG_GROSSNET*: Gross or Net reading depending on operating mode
- *REG_GROSS*: Gross weight
- *REG_NET*: Net Weight
- *REG_TARE*: Tare Weight
- *REG_PEAKHOLD*: Peak Hold Weight
- *REG_MANHOLD*: Manually Held weight
- *REG_GRANDTOTAL*: Accumulated total
- *REG_ALTGROSS*: Gross weight in secondary units
- *REG_RAWADC*: Raw ADC reading (2,560,000 = 1.0 mV/V)
- *REG_ALTNET*: Net weight in secondary units
- *REG_FULLSCALE*: Fullscale weight

usrRegisters

Instrument User Variables.

Fields:

- *REG_USERID_NAME1*: Names of 5 User ID strings
- *REG_USERID_NAME2*:
- *REG_USERID_NAME3*:
- *REG_USERID_NAME4*:
- *REG_USERID_NAME5*:
- *REG_USERNUM_NAME1*: Names of 5 User ID numbers
- *REG_USERNUM_NAME2*:
- *REG_USERNUM_NAME3*:
- *REG_USERNUM_NAME4*:
- *REG_USERNUM_NAME5*:
- *REG_USERID1*: Data for 5 User ID strings
- *REG_USERID2*: the first 2 are integers
- *REG_USERID3*: the last 3 are weight values
- *REG_USERID4*:
- *REG_USERID5*:
- *REG_USERNUM1*: Data for 5 User ID numbers
- *REG_USERNUM2*:
- *REG_USERNUM3*:
- *REG_USERNUM4*:
- *REG_USERNUM5*:

productRegisters

K412 Product Registers.

Fields:

- *REG_ACTIVE_PRODUCT_NO*: Read the Active Product Number, Write to set the active product by number
- *REG_ACTIVE_PRODUCT_NAME*: Read the Active Product Name, Write to set Active Product by name
- *REG_CLR_ALL_TOTALS*: Clears all product totals (EXECUTE)
- *REG_CLR_DOCKET_TOTALS*: Clears all docket sub-totals (EXECUTE)
- *REG_SELECT_PRODUCT_NO*: Read the Selected Product Number, Write to set the Selected product by number
- *REG_SELECT_PRODUCT_NAME*: Read the Selected Product Name, Write to set the Selected product by Name
- *REG_SELECT_PRODUCT_DELETE*: Delete Selected Product (EXECUTE)
- *REG_SELECT_PRODUCT_RENAME*: Write to change name of selected product

rinCMD

Main Instrument Commands.

Fields:

- *CMD_RDLIT*: Read literal data
- *CMD_RDFINALHEX*: Read data in hexadecimal format
- *CMD_RDFINALDEC*: Read data in decimal format
- *CMD_WRFINALHEX*: Write data in hexadecimal format
- *CMD_WRFINALDEC*: Write data in decimal format
- *CMD_EX*: Execute with data as execute parameter

sendReg (cmd, reg, data)

Called to send command to a register but not wait for the response

Parameters:

- *cmd*: CMD_ command
- *reg*: REG_ register
- *data*: to send

sendRegWait (cmd, reg, data, t)

Called to send command and wait for response

Parameters:

- *cmd*: CMD_ command
- *reg*: REG_ register
- *data*: to send
- *t*: timeout in msec

Returns:

1. reply received from instrument, nil if error
2. err error string if error received, nil otherwise

readReg (reg)

Called to read register contents

Parameters:

- *reg*: REG_ register

Returns:

1. data received from instrument, nil if error
2. err error string if error received, nil otherwise

writeReg (reg, data)

Called to write data to an instrument register

Parameters:

- *reg*: REG_ register
- *data*: to send

exReg (reg, data)

Called to run a register execute command with data as the execute parameter

Parameters:

- *reg*: REG_ register
- *data*: to send

General Utilities

General Functions for configuring the instrument

lcdControl (mode)

Called to setup LCD control

Parameters:

- *mode*: is 'lua' to control display from script or 'default' to return control to the default instrument application

model

Called to connect the K400 library to a socket and a system

getRegDP (reg)

Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat

Parameters:

- *reg*: register to read

Returns:

register value number and dp position

saveSettings ()

Called to save any changed settings and re-initialise instrument

configure ()

Called to configure the instrument library

Returns:

nil if ok or error string if model doesn't match

toPrimary (v)

Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings

Parameters:

- *v*: is value to convert

Returns:

floating point value suitable for a WRFINALDEC

toFloat (data, dp)

called to convert hexadecimal return string to a floating point number

Parameters:

- *data*: returned from `_CMD_RDFINALHEX` or from stream
- *dp*: decimal position

Returns:

floating point number

Streaming

This section is for functions associated with streaming registers

streamCallback (data, err)

Divide the data stream up and run the relevant callbacks

Parameters:

- *data*: Data received from register
 - *err*: Potential error message
-

addStream (streamReg, callback, onChange)

Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise

Parameters:

- *streamReg*: Register to stream from (`_M.REG_*`)
 - *callback*: Function to bind to streaming register
 - *onChange*: Change parameter return streamReg indentify
-

removeStream (streamReg)

Remove a stream from the device

Parameters:

- *streamReg*: Register to be removed(`_M.REG_*`)
-

streamCleanup ()

Called to cleanup any unused streaming

setStreamFreq (freq)

Set the frequency used for streaming

Parameters:

- *freq*: Frequency of streaming (`_M.STM_FREQ_*`)
-

Status Monitoring

Functions are associated with the status monitoring

sysstatus

Status Bits for REG_SYSSTATUS.

Fields:

- *SYS_OVERLOAD*: Scale overloaded
- *SYS_UNDERLOAD*: Scale underload
- *SYS_ERR*: Error active
- *SYS_SETUP*: Instrument in setup mode
- *SYS_CALINPROG*: Instrument calibration in progress
- *SYS_MOTION*: Weight unstable
- *SYS_CENTREOFZERO*: Centre of Zero (within 0.25 divisions of zero)
- *SYS_ZERC*: Weight within zero band setting
- *SYS_NET*: Instrument in Net mode

statusCallback (data, err)

Called when status changes are streamed

Parameters:

- *data*: Data on status streamed
- *err*: Potential error message

setStatusCallback (stat, callback)

Set the callback function for a status bit

Parameters:

- *stat*: STAT_ status bit
- *callback*: Function to run when there is an event on change in status

setupStatus ()

Setup status monitoring via a stream

setRTCStatus (s)

Control the use of RTC status bit

Parameters:

- *s*: true to enable RTC change monitoring, false to disable

setRDGStatus (num)

Control the use of reading count status bit. This is useful if weight readings are not collected via an on change stream register directly

Parameters:

- *num*: Sets amount of readings to trigger a reading count status change

setIOStatus ()

private function

enableIOStatus (IO)

sets IO status IO bit to recognise this IO

Parameters:

- *IO* is output 1..32

releaseIOStatus (IO)

sets IO status IO bit to ignore this IO

Parameters:

- *IO* is output 1..32

endStatus ()

Cancel status handling

Key Handling

Functions associated with the handing key presses

keys

Keys.

Fields:

- *KEY_O*:
- *KEY_I*:

- `KEY_2:`
- `KEY_3:`
- `KEY_4:`
- `KEY_5:`
- `KEY_6:`
- `KEY_7:`
- `KEY_8:`
- `KEY_9:`
- `KEY_POWER:`
- `KEY_ZERO:`
- `KEY_TARE:`
- `KEY_SEL:`
- `KEY_F1:`
- `KEY_F2:`
- `KEY_F3:`
- `KEY_PLUSMINUS:`
- `KEY_DF:`
- `KEY_CANCEL:`
- `KEY_UP:`
- `KEY_DOWN:`
- `KEY_OK:`
- `KEY_SETUP:`
- `KEY_PWR_ZERO:`
- `KEY_PWR_TARE:`
- `KEY_PWR_SEL:`
- `KEY_PWR_F1:`
- `KEY_PWR_F2:`
- `KEY_PWR_F3:`
- `KEY_PWR_CANCEL:`

setupKeys ()

Setup key handling stream

endKeys (flush)

Cancel keypress handling

Parameters:

- `flush`: Flush the current keypresses that have not yet been handled

setKeyCallback (key, callback)

Set the callback function for an existing key

Parameters:

- `key`: to monitor (KEY_*)
- `callback`: Function to run when there is an event for that key. Callback function parameters are key (.KEY_OK etc) and state ('short' or 'long')

Usage:

```
local function F1Pressed(key, state)
  if state == 'short' then
    dbg.info('F1 pressed')
  end
  return true -- F1 handled here so don't send back to instrument for handling
end
dwi.setKeyCallback(dwi.KEY_F1, F1Pressed)
```

keygroups

Key Groups.

Fields:

- `keyGroup.all`:
- `keyGroup.primary`:
- `keyGroup.functions`:
- `keyGroup.keypad`:
- `keyGroup.numpad`:
- `keyGroup.cursor`:
- `keyGroup.extended`. Set the callback function for an existing key group

sendKey (key, status)

Send an artificial key press to the instrument

Parameters:

- `key`: (.KEY_*)
- `status`: 'long' or 'short'

LCD Services

Functions to configure the LCD

writeTopLeft (s)

Write string to Top Left of LCD, curTopLeft is set to s

Parameters:

- *s*: string to display
-

writeTopRight (s)

Write string to Top Right of LCD, curTopRight is set to s

Parameters:

- *s*: string to display
-

writeBotLeft (s)

Write string to Bottom Left of LCD, curBotLeft is set to s

Parameters:

- *s*: string to display
-

writeBotRight (s)

Write string to Bottom Right of LCD, curBotRight is set to s

Parameters:

- *s*: string to display
-

setAutoTopAnnun (reg)

link register address with Top annunciators to update automatically

Parameters:

- *reg*: address of register to link Top Annunciator state to. Set to 0 to enable direct control of the area
-

setAutoTopLeft (reg)

link register address with Top Left display to update automatically.

Parameters:

- *reg*: address of register to link Top Left display to. Set to 0 to enable direct control of the area
-

setAutoBotLeft (reg)

link register address with Bottom Left display to update automatically

Parameters:

- *reg*: address of register to link Top Left display to. Set to 0 to enable direct control of the area
-

BotAnnuns

Bottom LCD Annunciators

Fields:

- *BATTERY*:
 - *CLOCK*:
 - *BAT_LC*:
 - *BAT_MIDL*:
 - *BAT_MIDH*:
 - *BAT_HI*:
 - *BAT_FULL*:
 - *WAIT*:
 - *WAIT45*:
 - *WAIT90*:
 - *WAIT135*:
 - *WAITALL*:
-

setBitsBotAnnuns (d)

Sets the annunciator bits for Bottom Annunciators

Parameters:

- *d* holds bit locations
-

clrBitsBotAnnuns (d)

Clears the annunciator bits for Bottom Annunciators

Parameters:

- *d* holds bit locations

rotWAIT (dir)

Rotate the WAIT annunciator

Parameters:

- *dir*: 1 clockwise, -1 anticlockwise 0 no change
-

TopAnnuns

Top LCD Annunciators

Fields:

- *SIGMA*
 - *BALANCE*
 - *COZ*
 - *HOLDI*
 - *MOTION*
 - *NET*
 - *RANGE*
 - *ZERO*
 - *BAL_SEG0*
 - *BAL_SEG1*
 - *BAL_SEG2*
 - *BAL_SEG3*
 - *BAL_SEG4*
 - *BAL_SEG5*
 - *BAL_SEG6*
 - *BAL_SEG7*
 - *BAL_SEG8*
 - *RANGE_SEGADG*
 - *RANGE_SEG0*
 - *RANGE_SEG1*
-

setBitsTopAnnuns (d)

Sets the annunciator bits for Top Annunciators

Parameters:

- *d* holds bit locations
-

clrBitsTopAnnuns (d)

Clears the annunciator bits for Top Annunciators

Parameters:

- *d* holds bit locations
-

Units

Main Units

Fields:

- *UNITS_NONE*
 - *UNITS_KG*
 - *UNITS_LB*
 - *UNITS_T*
 - *UNITS_G*
 - *UNITS_OZ*
 - *UNITS_N*
 - *UNITS_ARROW_L*
 - *UNITS_P*
 - *UNITS_I*
 - *UNITS_ARROW_H*: REG_DISP UNITS BIT SETTINGS
-

Other

Additional modifiers on bottom display

Fields:

- *UNITS_OTHER_PER_H*
 - *UNITS_OTHER_PER_M*
 - *UNITS_OTHER_PER_S*
 - *UNITS_OTHER_PC*
 - *UNITS_OTHER_TOT*
-

writeTopUnits (units)

Set top units

Parameters:

- *units*: (.UNITS_NONE etc)

writeBotUnits (units, other)

Set bottom units

Parameters:

- *units*: (.UNITS_NONE etc)
 - *other*: (.UNITS_OTHER_PER_H etc)
-

restoreLcd ()

Called to restore the LCD to its default state

Buzzer Control

Functions to control instrument buzzer

setBuzzLen (len)

Called to set the length of the buzzer sound

Parameters:

- *len*: - length of buzzer sound (BUZZ_SHORT, BUZZ_MEDIUM, BUZZ_LONG)
-

buzz (times)

Called to trigger instrument buzzer

Parameters:

- *times*: - number of times to buzz, 1..4
-

Analogue Output Control

Functions to configure and control the analogue output module

setAnalogSource (src)

Set the analog output type

Parameters:

- *src*: Source for output. Must be set to ANALOG_COMMS to control directly
-

setAnalogType (typ)

Set the analog output type

Parameters:

- *typ*: Type for output (.CUR or .VOLT)
-

setAnalogClip (c)

Control behaviour of analog output outside of normal range. If clip is active then output will be clipped to the nominal range otherwise the output will drive to the limit of the hardware

Parameters:

- *c*: 0 for clipping disabled, 1 for clipping enabled
-

setAnalogRaw (v)

Sets the analog output to minimum 0 through to maximum 50,000

Parameters:

- *v*: value in raw counts (0..50000)
-

setAnalogVal (val)

Sets the analogue output to minimum 0.0 through to maximum 1.0

Parameters:

- *val*: value 0.0 to 1.0
-

setAnalogPC (val)

Sets the analogue output to minimum 0% through to maximum 100%

Parameters:

- *val*: value 0 to 100 %
-

setAnalogVolt (val)

Sets the analogue output to minimum 0.0V through to maximum 10.0V

Parameters:

- *val*: value 0.0 to 10.0

setAnalogCur (val)

Sets the analogue output to minimum 4.0 through to maximum 20.0 mA

Parameters:

- *val*: value 4.0 to 20.0

Setpoint Control

Functions to setup and control setpoint outputs

turnOn (IO)

Turns IO Output on

Parameters:

- *IO* is output 1..32

turnOff (IO)

Turns IO Output off

Parameters:

- *IO* is output 1..32

turnOnTimed (IO, t)

Turns IO Output on

Parameters:

- *IO* is output 1..32
- *t*: is time in milliseconds

enableOutput (IO)

Sets IO Output under LUA control

Parameters:

- *IO* is input 1..32

releaseOutput (IO)

Sets IO Output under instrument control

Parameters:

- *IO* is output 1..32

setpParam (setp, reg, v)

Private function

Parameters:

- *setp*
- *reg*
- *v*

setpRegAddress (setp, reg)

returns actual register address for a particular setpoint parameter

Parameters:

- *setp* is setpoint 1..16
- *reg* is REG_SETP_*

Returns:

address of this register for setpoint setp

setNumSetp (n)

Set the number of Setpoints

Parameters:

- *n*: is the number of setpoints 0..8

setpTarget (setp, target)

Set Target for setpoint

Parameters:

- *setp*: Setpoint 1..16

- *target*: Target value

setpIO (setp, IO)

Set which Output the setpoint controls

Parameters:

- *setp*: is setpoint 1..16
 - *IO*: is output 1..32, 0 for none
-

Types

Setpoint Types.

Fields:

- *TYPE_OFF*:
 - *TYPE_ON*:
 - *TYPE_OVER*:
 - *TYPE_UNDER*:
 - *TYPE_COZ*:
 - *TYPE_ZERO*:
 - *TYPE_NET*:
 - *TYPE_MOTION*:
 - *TYPE_ERROR*:
 - *TYPE_LGC_AND*:
 - *TYPE_LGC_OR*:
 - *TYPE_LGC_XOR*:
 - *TYPE_BUZZER*: Set the TYPE of the setpoint controls
-

setpLogic (setp, v)

Set the Logic for the setpoint controls

Parameters:

- *setp*: is setpoint 1..16
 - *v*: is setpoint logic type (.LOGIC_HIGH, .LOGIC_LOW)
-

Alarms

Setpoint Alarms Types.

Fields:

- *ALARM_NONE*:
 - *ALARM_SINGLE*:
 - *ALARM_DOUBLE*:
 - *ALARM_FLASH*:
-

setpAlarm (setp, v)

Set the Alarm for the setpoint

Parameters:

- *setp*: is setpoint 1..16
 - *v*: is alarm type
-

setpName (setp, v)

Set the Name of the setpoint

Parameters:

- *setp*: is setpoint 1..16
 - *v*: is setpoint name (8 character string)
-

Source

Setpoint Source Types.

Fields:

- *SOURCE_GROSS*:
 - *SOURCE_NET*:
 - *SOURCE_DISP*:
 - *SOURCE_ALT_GROSS*:
 - *SOURCE_ALT_NET*:
 - *SOURCE_ALT_DISP*:
 - *SOURCE_PIECE*:
 - *SOURCE_REG*: Set the data source of the setpoint controls
-

setpHys (setp, v)

Set the Hysteresis for of the setpoint controls

Parameters:

- *setpt*: is setpoint 1..16
- *v*: is setpoint hysteresis

Dialog Control

Functions for user interface dialogues

getKey (keyGroup)

Called to get a key from specified key group

Parameters:

- *keyGroup*: keyGroup.all is default group

Returns:

key (KEY_), state ('short','long','up')

isEditing ()

Check to see if editing routines active

Returns:

true of editing false otherwise

edit (prompt, def, typ)

Called to prompt operator to enter a value

Parameters:

- *prompt*: string displayed on bottom right LCD
- *def*: default value
- *typ*: type of value to enter ('integer','number','string')

Returns:

value and true if ok pressed at end

editReg (reg)

Called to edit value of specified register

Parameters:

- *reg*: is the address of the register to edit
-

delayCallback ()

Private function

delay (t)

Called to delay for t msec while keeping event handlers running

Parameters:

- *t*: delay time in msec
-

askOKCallback (key, state)

Private function

Parameters:

- *key*:
 - *state*:
-

askOK (prompt, q)

Prompts operator and waits for OK or CANCEL key press

Parameters:

- *prompt*: string to put on bottom right LCD
- *q*: string to put on bottom left LCD

Returns:

either KEY_OK or KEY_CANCEL

selectOption (prompt, options, def, loop)

Prompts operator to select from a list of options using arrow keys and KEY_OK

Parameters:

- *prompt*: string to put on bottom right LCD
- *options*: table of option strings
- *def*: default selection string.byte
- *loop*: If true, top option loops to the bottom option and vice versa

Returns:

selected string (default selection if KEY_CANCEL pressed)

Printing Utilities

Functions for printing

printCustomTransmit (tokenStr, comPort)

Send custom print token string to instrument comms port

Parameters:

- *tokenStr*: string containing custom print tokens
 - *comPort*: - port to use PRINT_SER1A (default) .. PRINT_SER2B
-

reqCustomTransmit (tokenStr)

Called to request response based on custom transmit token string

Parameters:

- *tokenStr*: custom token string
-

Real Time Clock

Functions to control Real Time Clock

sendDateFormat (fmt)

sets the instrument date format

Parameters:

- *fmt*: TM_MMDDYYYY or TM_DDMMYYYY
-

RTCread (d)

Read Real Time Clock data from instrument into local RTC table

Parameters:

- *d* 'date' or 'time' to read these fields only, or 'all' for both
-

RTCtick ()

Called every second to update local RTC

RTCtostring ()

Returns formatted date/time string Private function

RTCdateFormat (first, second, third)

Sets the order of the date string.byte

Parameters:

- *first*: = 'day', 'month' or 'year'
 - *second*: = 'day', 'month', 'year'
 - *third*: = 'day', 'month', 'year'
-

REG_ADC_ZERO

Commands TODO: Finalise these commands to return proper error messages etc

zero ()

<>

tare ()

<>

presetTare ()

<>

gross ()

<>

net ()

<>

grossNetToggle ()



generated by **LDoc 1.2**

Idoc[Index](#)**Contents**[Functions](#)[Fields](#)**Modules**[IOSockets](#)[debugConfig](#)[rinApp](#)[rinLibrary.K400](#)[rinLibrary.K412](#)[rinLibrary.L401](#)[rinLibrary.IdocUsage](#)[rinLibrary.rinCSV](#)[rinLibrary.rinDebug](#)[rinLibrary.rinNI](#)[rinLibrary.rinRIS](#)[rinLibrary.rinVT100](#)[rinLibrary.rincon](#)[rinSystem](#)[rinSystem.rinSockets](#)[rinSystem.rinTimers](#)**Module rinLibrary.K412**

Library for the K412, providing easy functionality for interfacing with all aspects of the device

Functions

| | |
|---|--|
| connect (sock, system) | Called to connect the L401 library to a socket and a system |
| getRegDP (reg) | Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat |
| saveSetting () | Called to save any changed settings and re-initialise instrument |
| toPrimary (v) | Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings |
| toFloat (data, dp) | called to convert hexadecimal return string to a floating point number |
| streamCallback (data, err) | Divide the data stream up and run the relevant callbacks |
| addStream (streamReg, callback, onChange) | Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise |
| removeStream (streamReg) | Remove a stream from the device |
| streamCleanup () | Called to cleanup any unused streaming |
| setStreamFreq (freq) | Set the frequency used for streaming |
| statusCallback (data, err) | Called when status changes are streamed |
| setStatusCallback (stat, callback) | Set the callback function for a status bit |
| setupStatus () | Setup status monitoring via a stream |
| endStatus () | Cancel status handling |
| keyCallback (data, err) | Called when keys are streamed, send the keys to each group it is bound to in order of priority, until one of them returns true. |
| setKeyCallback (key, callback) | Set the callback function for an existing key |
| setKeyGroupCallback (keyGroup, callback) | Set the callback function for an existing key group |
| setupKeys () | Setup key handling stream |
| endKeys (flush) | Cancel keypress handling |
| writeBotLeft (s) | Write string to Bottom Left of LCD, curBotLeft is set to s |
| writeBotRight (s) | Write string to Bottom Right of LCD, curBotRight is set to s |
| setBitsBotAnnuns (d) | Sets the annunciator bits for Bottom Annunciators |
| clrBitsBotAnnuns (d) | Clears the annunciator bits for Bottom Annunciators |
| rotWAIT (dir) | Rotate the WAIT annunciator |
| setBitsTopAnnuns (d) | Sets the annunciator bits for Top Annunciators |
| clrBitsTopAnnuns (d) | Clears the annunciator bits for Top Annunciators |
| restoreLcd () | Called to restore the LCD to its default state |
| setAnalogType (typ) | Set the analog output type |
| setAnalogVal (val) | Sets the analogue output to minimum 0.0 through to maximum 1.0 |
| setAnalogPC (val) | Sets the analogue output to minimum 0% through to maximum 100% |
| setAnalogVolt (val) | Sets the analogue output to minimum 0.0V through to maximum 10.0V |
| setAnalogCur (val) | Sets the analogue output to minimum 4.0 through to maximum 20.0 mA |
| turnOn (IO) | Turns IO Output on |
| turnOff (IO) | Turns IO Output off |
| enableOutput (IO) | Sets IO Output under LUA control |
| releaseOutput (IO) | Sets IO Output under instrument control |
| setpParam (setp, reg, v) | Private function |
| setpRegAddress (setp, reg) | returns actual register address for a particular setpoint parameter |
| setpTarget (setp, target) | Set Target for setpoint |
| setpIO (setp, IO) | Set which Output the setpoint controls |
| setpType (setp, v) | Set the TYPE of the setpoint controls |
| setpLogic (setp, v) | Set the Logic for the setpoint controls |
| setpAlarm (setp, v) | Set the Alarm for the setpoint |
| setpName (setp, v) | Set the Name of the setpoint |
| setpSource (setp, v) | Set the data source of the setpoint controls |
| setpHys (setp, v) | Set the Hysteresis for of the setpoint controls |
| setNumSetp (n) | Set the number of Setpoints |
| setBuzzLen (len) | Called to set the length of the buzzer sound |
| buzz (times) | Called to trigger instrument buzzer |
| getKey (keyGroup) | Called to get a key from specified key group |
| edit (prompt, def, typ) | Called to prompt operator to enter a value |
| sendRegCallback (data, err) | Private function |

| | |
|--|---|
| sendRegWait (cmd, reg, data, t) | Called to send command and wait for response |
| readRegWait (reg) | Called to read register contents |
| editRegister (reg) | Called to edit value of specified register |
| delayCallback () | Private function |
| delay (t) | Called to delay for t msec while keeping event handlers running |
| askOKCallback (key, state) | Private function |
| askOK (prompt, q) | Prompts operator and waits for OK or CANCEL key press |
| selectOption (prompt, options, def, loop) | Prompts operator to select from a list of options using arrow keys and KEY_OK |
| printCustomTransmit (tokenStr, comPort) | Send custom print token string to instrument comms port |
| reqCustomTransmit (tokenStr) | Called to request response based on custom transmit token string |
| sendDateFormat (fmt) | sets the instrument date format |
| RTCread (d) | Read Real Time Clock data from instrument into local RTC table |
| RTCTick () | Called every second to update local RTC |
| RTCtostring () | Returns formatted date/time string Private function |
| RTCdateFormat (first, second, third) | Sets the order of the date string.byte |
| tare () | <> |
| presetTare () | <> |
| gross () | <> |
| net () | <> |
| grossNetToggle () | <> |

Fields

| | |
|--------------------------|--|
| fullscale | Called to collect key system data from instrument to configure the local L401 library |
| s | Control the use of RTC status bit |
| num | Control the use of reading count status bit. |
| mask | private function [[function _M.setIOStatus(mask) |
| curIOStatus | sets IO status IO bit to recognise this IO |
| curIOStatus | sets IO status IO bit to ignore this IO |
| REG_DISP_LAYOUT | LCD Services LCD display registers |
| REG_ANALOGUE_DATA | Routines for Analogue Output control |
| REG_IO_STATUS | Routines for Setpoint Output control |
| getKeyPressed | Routines for Dialog control |
| REG_TIMECUR | RTC Routines Time and Date |
| REG_ADC_TARE | Commands TODO: Finalise these commands to return proper error messages etc [[_M.REG_ADC_ZERO = 0x0300 -- Execute registers |

Functions

connect (sock, system)

Called to connect the L401 library to a socket and a system

Parameters:

- *sock*: TCP socket to connect
- *system*: System that manages L401 (nil if stand-alone library)

getRegDP (reg)

Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat

Parameters:

- *reg*: register to read

Returns:

register value number and dp position

saveSetting ()

Called to save any changed settings and re-initialise instrument

toPrimary (v)

Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings

Parameters:

- *v*: is value to convert

Returns:

floating point value suitable for a WRFINALDEC

toFloat (data, dp)

called to convert hexadecimal return string to a floating point number

Parameters:

- *data*: returned from `_CMD_RDFINALHEX` or from stream
- *dp*: decimal position

Returns:

floating point number

streamCallback (data, err)

Divide the data stream up and run the relevant callbacks

Parameters:

- *data*: Data received from register
 - *err*: Potential error message
-

addStream (streamReg, callback, onChange)

Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise

Parameters:

- *streamReg*: Register to stream from (`_M.REG_*`)
 - *callback*: Function to bind to streaming register
 - *onChange*: Change parameter return streamReg indentify
-

removeStream (streamReg)

Remove a stream from the device

Parameters:

- *streamReg*: Register to be removed(`_M.REG_*`)
-

streamCleanup ()

Called to cleanup any unused streaming

setStreamFreq (freq)

Set the frequency used for streaming

Parameters:

- *freq*: Frequency of streaming (`_M.STM_FREQ_*`)
-

statusCallback (data, err)

Called when status changes are streamed

Parameters:

- *data*: Data on status streamed
 - *err*: Potential error message
-

setStatusCallback (stat, callback)

Set the callback function for a status bit

Parameters:

- *stat*: given in `_M.statBinds`
 - *callback*: Function to run when there is an event on change in status
-

setupStatus ()

Setup status monitoring via a stream

endStatus ()

Cancel status handling

keyCallback (data, err)

Called when keys are streamed, send the keys to each group it is bound to in order of priority, until one of them returns true. key states are 'short','long','up' Note: keybind tables should be sorted by priority

Parameters:

- *data*: Data on key streamed
 - *err*: Potential error message
-

setKeyCallback (key, callback)

Set the callback function for an existing key

Parameters:

- *key*: A key given in `_M.keyBinds`
 - *callback*: Function to run when there is an event on the keygroup
-

setKeyGroupCallback (keyGroup, callback)

Set the callback function for an existing key group

Parameters:

- *keyGroup*: A keygroup given in `_M.keyGroup.*`
 - *callback*: Function to run when there is an event on the keygroup
-

setupKeys ()

Setup key handling stream

endKeys (flush)

Cancel keypress handling

Parameters:

- *flush*: Flush the current keypresses that have not yet been handled
-

writeBotLeft (s)

Write string to Bottom Left of LCD, `curBotLeft` is set to `s`

Parameters:

- *s*: string to display
-

writeBotRight (s)

Write string to Bottom Right of LCD, `curBotRight` is set to `s`

Parameters:

- *s*: string to display
-

setBitsBotAnnuns (d)

Sets the annunciator bits for Bottom Annunciators

Parameters:

- *d* holds bit locations
-

clrBitsBotAnnuns (d)

Clears the annunciator bits for Bottom Annunciators

Parameters:

- *d* holds bit locations
-

rotWAIT (dir)

Rotate the WAIT annunciator

Parameters:

- *dir*: 1 clockwise, -1 anticlockwise 0 no change
-

setBitsTopAnnuns (d)

Sets the annunciator bits for Top Annunciators

Parameters:

- *d* holds bit locations
-

clrBitsTopAnnuns (d)

Clears the annunciator bits for Top Annunciators

Parameters:

- *d* holds bit locations
-

restoreLcd ()

Called to restore the LCD to its default state

setAnalogType (typ)

Set the analog output type

Parameters:

- *typ*: Type for output (.CUR or .VOLT)
-

setAnalogVal (val)

Sets the analogue output to minimum 0.0 through to maximum 1.0

Parameters:

- *val*: value 0.0 to 1.0
-

setAnalogPC (val)

Sets the analogue output to minimum 0% through to maximum 100%

Parameters:

- *val*: value 0 to 100 %
-

setAnalogVolt (val)

Sets the analogue output to minimum 0.0V through to maximum 10.0V

Parameters:

- *val*: value 0.0 to 10.0
-

setAnalogCur (val)

Sets the analogue output to minimum 4.0 through to maximum 20.0 mA

Parameters:

- *val*: value 4.0 to 20.0
-

turnOn (IO)

Turns IO Output on

Parameters:

- *IO* is output 1..32
-

turnOff (IO)

Turns IO Output off

Parameters:

- *IO* is output 1..32
-

enableOutput (IO)

Sets IO Output under LUA control

Parameters:

- *IO* is input 1..32
-

releaseOutput (IO)

Sets IO Output under instrument control

Parameters:

- *IO* is output 1..32
-

setpParam (setp, reg, v)

Private function

Parameters:

- *setp*
 - *reg*
 - *v*
-

setpRegAddress (setp, reg)

returns actual register address for a particular setpoint parameter

Parameters:

- *setp* is setpoint 1..16
- *reg* is REG_SETP_*

Returns:

address of this registet for setpoint setp

setpTarget (setp, target)

Set Target for setpoint

Parameters:

- *setp*: Setpoint 1..16
- *target*: Target value

setpIO (setp, IO)

Set which Output the setpoint controls

Parameters:

- *setp* is setpoint 1..16
- *IO* is output 1..32, 0 for none

setpType (setp, v)

Set the TYPE of the setpoint controls

Parameters:

- *setp* is setpoint 1..16
- *v* is setpoint type

setpLogic (setp, v)

Set the Logic for the setpoint controls

Parameters:

- *setp* is setpoint 1..16
- *v* is setpoint logic type

setpAlarm (setp, v)

Set the Alarm for the setpoint

Parameters:

- *setp* is setpoint 1..16
- *v* is alarm type

setpName (setp, v)

Set the Name of the setpoint

Parameters:

- *setp* is setpoint 1..16
- *v* is setpoint name

setpSource (setp, v)

Set the data source of the setpoint controls

Parameters:

- *setp* is setpoint 1..16
- *v* is setpoint source type

setpHys (setp, v)

Set the Hysteresis for of the setpoint controls

Parameters:

- *setp* is setpoint 1..16
- *v* is setpoint hysteresis

setNumSetp (n)

Set the number of Setpoints

Parameters:

- *n*: is the number of setpoints 0..16

setBuzzLen (len)

Called to set the length of the buzzer sound

Parameters:

- *len*: - length of buzzer sound (BUZZ_SHORT, BUZZ_MEDIUM, BUZZ_LONG)

buzz (times)

Called to trigger instrument buzzer

Parameters:

- *times*: - number of times to buzz, 1..4
-

getKey (keyGroup)

Called to get a key from specified key group

Parameters:

- *keyGroup*: keyGroup.all is default group

Returns:

key (KEY_), state ('short','long','up')

edit (prompt, def, typ)

Called to prompt operator to enter a value

Parameters:

- *prompt*: string displayed on bottom right LCD
- *def*: default value
- *typ*: type of value to enter ('integer','number','string')

Returns:

value and true if ok pressed at end

sendRegCallback (data, err)

Private function

Parameters:

- *data*:
 - *err*:
-

sendRegWait (cmd, reg, data, t)

Called to send command and wait for response

Parameters:

- *cmd*: CMD_ command
- *reg*: REG_ register
- *data*: to send
- *t*: timeout in msec

Returns:

1. data received from instrument, nil if error
 2. err error string if error received, nil otherwise
-

readRegWait (reg)

Called to read register contents

Parameters:

- *reg*: REG_ register

Returns:

1. data received from instrument, nil if error
 2. err error string if error received, nil otherwise
-

editRegister (reg)

Called to edit value of specified register

Parameters:

- *reg*: is register to edit
-

delayCallback ()

Private function

delay (t)

Called to delay for t msec while keeping event handlers running

Parameters:

- *t*: delay time in msec
-

askOKCallback (key, state)

Private function

Parameters:

- *key*:
- *state*:

askOK (prompt, q)

Prompts operator and waits for OK or CANCEL key press

Parameters:

- *prompt*: string to put on bottom right LCD
- *q*: string to put on bottom left LCD

Returns:

either KEY_OK or KEY_CANCEL

selectOption (prompt, options, def, loop)

Prompts operator to select from a list of options using arrow keys and KEY_OK

Parameters:

- *prompt*: string to put on bottom right LCD
- *options*: table of option strings
- *def*: default selection string.byte
- *loop*: If true, top option loops to the bottom option and vice versa

Returns:

selected string (default selection if KEY_CANCEL pressed)

printCustomTransmit (tokenStr, comPort)

Send custom print token string to instrument comms port

Parameters:

- *tokenStr*: string containing custom print tokens
 - *comPort*: - port to use PRINT_SER1A (default) .. PRINT_SER2B
-

reqCustomTransmit (tokenStr)

Called to request response based on custom transmit token string

Parameters:

- *tokenStr*: custom token string
-

sendDateFormat (fmt)

sets the instrument date format

Parameters:

- *fmt*: TM_MMDDYYYY or TM_DDMMYYYY
-

RTCread (d)

Read Real Time Clock data from instrument into local RTC table

Parameters:

- *d*: 'date' or 'time' to read these fields only, or 'all' for both
-

RTCTick ()

Called every second to update local RTC

RTCtostring ()

Returns formatted date/time string Private function

RTCdateFormat (first, second, third)

Sets the order of the date string.byte

Parameters:

- *first*: = 'day', 'month' or 'year'
 - *second*: = 'day', 'month', 'year'
 - *third*: = 'day', 'month', 'year'
-

tare ()

<>

presetTare ()

<>

gross ()

<>

net ()

<>

grossNetToggle ()

<>

Fields**fullscale**

Called to collect key system data from instrument to configure the local L401 library

s

Control the use of RTC status bit

num

Control the use of reading count status bit. This is useful if weight readings are not collected via an on change stream register directly

mask

private function [[function _M.setIOStatus(mask)

curIOStatus

sets IO status IO bit to recognise this IO

curIOStatus

sets IO status IO bit to ignore this IO

REG_DISP_LAYOUT

LCD Services LCD display registers

REG_ANALOGUE_DATA

Routines for Analogue Output control

REG_IO_STATUS

Routines for Setpoint Output control

getKeyPressed

Routines for Dialog control

REG_TIMECUR

RTC Routines Time and Date

REG_ADC_TARECommands TODO: Finalise these commands to return proper error messages etc
[[_M.REG_ADC_ZERO = 0x0300 -- Execute registersgenerated by [LDoc 1.2](#)

Idoc[Index](#)**Contents**[Functions](#)[Fields](#)**Modules**[IOSockets](#)[debugConfig](#)[rinApp](#)[rinLibrary.K400](#)[rinLibrary.K412](#)[rinLibrary.L401](#)[rinLibrary.IdocUsage](#)[rinLibrary.rinCSV](#)[rinLibrary.rinDebug](#)[rinLibrary.rinNI](#)[rinLibrary.rinRIS](#)[rinLibrary.rinVT100](#)[rinLibrary.rincon](#)[rinSystem](#)[rinSystem.rinSockets](#)[rinSystem.rinTimers](#)**Module rinLibrary.L401**

Library for the L401, providing easy functionality for interfacing with all aspects of the device

Functions

| | |
|---|--|
| connect (sock, system) | Called to connect the L401 library to a socket and a system |
| getRegDP (reg) | Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat |
| saveSetting () | Called to save any changed settings and re-initialise instrument |
| toPrimary (v) | Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings |
| toFloat (data, dp) | called to convert hexadecimal return string to a floating point number |
| streamCallback (data, err) | Divide the data stream up and run the relevant callbacks |
| addStream (streamReg, callback, onChange) | Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise |
| removeStream (streamReg) | Remove a stream from the device |
| streamCleanup () | Called to cleanup any unused streaming |
| setStreamFreq (freq) | Set the frequency used for streaming |
| statusCallback (data, err) | Called when status changes are streamed |
| setStatusCallback (stat, callback) | Set the callback function for a status bit |
| setupStatus () | Setup status monitoring via a stream |
| setRTCStatus (s) | Control the use of RTC status bit |
| setRDGStatus (num) | Control the use of reading count status bit. |
| setIOStatus () | private function |
| enableIOStatus (IO) | sets IO status IO bit to recognise this IO |
| releaseIOStatus (IO) | sets IO status IO bit to ignore this IO |
| endStatus () | Cancel status handling |
| keyCallback (data, err) | Called when keys are streamed, send the keys to each group it is bound to in order of priority, until one of them returns true. |
| setKeyCallback (key, callback) | Set the callback function for an existing key |
| setKeyGroupCallback (keyGroup, callback) | Set the callback function for an existing key group |
| setupKeys () | Setup key handling stream |
| endKeys (flush) | Cancel keypress handling |
| writeBotLeft (s) | Write string to Bottom Left of LCD, curBotLeft is set to s |
| writeBotRight (s) | Write string to Bottom Right of LCD, curBotRight is set to s |
| setBitsBotAnnuns (d) | Sets the annunciator bits for Bottom Annunciators |
| clrBitsBotAnnuns (d) | Clears the annunciator bits for Bottom Annunciators |
| rotWAIT (dir) | Rotate the WAIT annunciator |
| setBitsTopAnnuns (d) | Sets the annunciator bits for Top Annunciators |
| clrBitsTopAnnuns (d) | Clears the annunciator bits for Top Annunciators |
| restoreLcd () | Called to restore the LCD to its default state |
| setAnalogType (typ) | Set the analog output type |
| setAnalogVal (val) | Sets the analogue output to minimum 0.0 through to maximum 1.0 |
| setAnalogPC (val) | Sets the analogue output to minimum 0% through to maximum 100% |
| setAnalogVolt (val) | Sets the analogue output to minimum 0.0V through to maximum 10.0V |
| setAnalogCur (val) | Sets the analogue output to minimum 4.0 through to maximum 20.0 mA |
| turnOn (IO) | Turns IO Output on |
| turnOff (IO) | Turns IO Output off |
| enableOutput (IO) | Sets IO Output under LUA control |
| releaseOutput (IO) | Sets IO Output under instrument control |
| setpParam (setp, reg, v) | Private function |
| setpRegAddress (setp, reg) | returns actual register address for a particular setpoint parameter |
| setpTarget (setp, target) | Set Target for setpoint |
| setpIO (setp, IO) | Set which Output the setpoint controls |
| setpType (setp, v) | Set the TYPE of the setpoint controls |
| setpLogic (setp, v) | Set the Logic for the setpoint controls |
| setpAlarm (setp, v) | Set the Alarm for the setpoint |
| setpName (setp, v) | Set the Name of the setpoint |
| setpSource (setp, v) | Set the data source of the setpoint controls |
| setpHys (setp, v) | Set the Hysteresis for of the setpoint controls |
| setNumSetp (n) | Set the number of Setpoints |

| | |
|--|---|
| setBuzzLen (len) | Called to set the length of the buzzer sound |
| buzz (times) | Called to trigger instrument buzzer |
| getKey (keyGroup) | Called to get a key from specified key group |
| edit (prompt, def, typ) | Called to prompt operator to enter a value |
| sendRegCallback (data, err) | Private function |
| sendRegWait (cmd, reg, data, t) | Called to send command and wait for response |
| readRegWait (reg) | Called to read register contents |
| editRegister (reg) | Called to edit value of specified register |
| delayCallback () | Private function |
| delay (t) | Called to delay for t msec while keeping event handlers running |
| askOKCallback (key, state) | Private function |
| askOK (prompt, q) | Prompts operator and waits for OK or CANCEL key press |
| selectOption (prompt, options, def, loop) | Prompts operator to select from a list of options using arrow keys and KEY_OK |
| printCustomTransmit (tokenStr, comPort) | Send custom print token string to instrument comms port |
| reqCustomTransmit (tokenStr) | Called to request response based on custom transmit token string |
| sendDateFormat (fmt) | sets the instrument date format |
| RTCread (d) | Read Real Time Clock data from instrument into local RTC table |
| RTCTick () | Called every second to update local RTC |
| RTCtostring () | Returns formatted date/time string Private function |
| RTCdateFormat (first, second, third) | Sets the order of the date string.byte |
| zero () | <> |
| tare () | <> |
| presetTare () | <> |
| gross () | <> |
| net () | <> |
| grossNetToggle () | <> |

Fields

| | |
|--------------------------|---|
| fullscale | Called to collect key system data from instrument to configure the local L401 library |
| REG_DISP_LAYOUT | LCD Services LCD display registers |
| REG_ANALOGUE_DATA | Routines for Analogue Output control |
| REG_IO_STATUS | Routines for Setpoint Output control |
| getKeyPressed | Routines for Dialog control |
| REG_TIMECUR | RTC Routines Time and Date |
| REG_ADC_ZERO | Commands TODO: Finalise these commands to return proper error messages etc |

Functions

connect (sock, system)

Called to connect the L401 library to a socket and a system

Parameters:

- *sock*: TCP socket to connect
- *system*: System that manages L401 (nil if stand-alone library)

getRegDP (reg)

Called to read a register value and return value and dp position Used to work out the dp position of a register value so subsequent reads can use the hexadecimal format and convert locally using toFloat

Parameters:

- *reg*: register to read

Returns:

register value number and dp position

saveSetting ()

Called to save any changed settings and re-initialise instrument

toPrimary (v)

Called to convert a floating point value to a decimal integer based on then primary instrument weighing settings

Parameters:

- *v*: is value to convert

Returns:

floating point value suitable for a WRFINALDEC

toFloat (data, dp)

called to convert hexadecimal return string to a floating point number

Parameters:

- *data*: returned from `_CMD_RDFINALHEX` or from stream
- *dp*: decimal position

Returns:

floating point number

streamCallback (data, err)

Divide the data stream up and run the relevant callbacks

Parameters:

- *data*: Data received from register
 - *err*: Potential error message
-

addStream (streamReg, callback, onChange)

Add a stream to the device (must be connected) Takes parameter 'change' (default) to run callback only if data received changed, 'always' otherwise

Parameters:

- *streamReg*: Register to stream from (`_M.REG_*`)
 - *callback*: Function to bind to streaming register
 - *onChange*: Change parameter return streamReg indentify
-

removeStream (streamReg)

Remove a stream from the device

Parameters:

- *streamReg*: Register to be removed(`_M.REG_*`)
-

streamCleanup ()

Called to cleanup any unused streaming

setStreamFreq (freq)

Set the frequency used for streaming

Parameters:

- *freq*: Frequency of streaming (`_M.STM_FREQ_*`)
-

statusCallback (data, err)

Called when status changes are streamed

Parameters:

- *data*: Data on status streamed
 - *err*: Potential error message
-

setStatusCallback (stat, callback)

Set the callback function for a status bit

Parameters:

- *stat*: given in `_M.statBinds`
 - *callback*: Function to run when there is an event on change in status
-

setupStatus ()

Setup status monitoring via a stream

setRTCStatus (s)

Control the use of RTC status bit

Parameters:

- *s*: true to enable RTC change monitoring, false to disable
-

setRDGStatus (num)

Control the use of reading count status bit. This is useful if weight readings are not collected via an on change stream register directly

Parameters:

- *num*: Sets amount of readings to trigger a reading count status change

setIOStatus ()

private function

enableIOStatus (IO)

sets IO status IO bit to recognise this IO

Parameters:

- *IO*: is output 1..32

releaseIOStatus (IO)

sets IO status IO bit to ignore this IO

Parameters:

- *IO*: is output 1..32

endStatus ()

Cancel status handling

keyCallback (data, err)

Called when keys are streamed, send the keys to each group it is bound to in order of priority, until one of them returns true. key states are 'short','long','up' Note: keybind tables should be sorted by priority

Parameters:

- *data*: Data on key streamed
- *err*: Potential error message

setKeyCallback (key, callback)

Set the callback function for an existing key

Parameters:

- *key*: A key given in `_M.keyBinds`
- *callback*: Function to run when there is an event on the keygroup

setKeyGroupCallback (keyGroup, callback)

Set the callback function for an existing key group

Parameters:

- *keyGroup*: A keygroup given in `_M.keyGroup.*`
- *callback*: Function to run when there is an event on the keygroup

setupKeys ()

Setup key handling stream

endKeys (flush)

Cancel keypress handling

Parameters:

- *flush*: Flush the current keypresses that have not yet been handled

writeBotLeft (s)

Write string to Bottom Left of LCD, curBotLeft is set to s

Parameters:

- *s*: string to display

writeBotRight (s)

Write string to Bottom Right of LCD, curBotRight is set to s

Parameters:

- *s*: string to display

setBitsBotAnnuns (d)

Sets the annunciator bits for Bottom Annunciators

Parameters:

- *d*: holds bit locations

clrBitsBotAnnuns (d)

Clears the annunciator bits for Bottom Annunciators

Parameters:

- *d*: holds bit locations
-

rotWAIT (dir)

Rotate the WAIT annunciator

Parameters:

- *dir*: 1 clockwise, -1 anticlockwise 0 no change
-

setBitsTopAnnuns (d)

Sets the annunciator bits for Top Annunciators

Parameters:

- *d*: holds bit locations
-

clrBitsTopAnnuns (d)

Clears the annunciator bits for Top Annunciators

Parameters:

- *d*: holds bit locations
-

restoreLcd ()

Called to restore the LCD to its default state

setAnalogType (typ)

Set the analog output type

Parameters:

- *typ*: Type for output (.CUR or .VOLT)
-

setAnalogVal (val)

Sets the analogue output to minimum 0.0 through to maximum 1.0

Parameters:

- *val*: value 0.0 to 1.0
-

setAnalogPC (val)

Sets the analogue output to minimum 0% through to maximum 100%

Parameters:

- *val*: value 0 to 100 %
-

setAnalogVolt (val)

Sets the analogue output to minimum 0.0V through to maximum 10.0V

Parameters:

- *val*: value 0.0 to 10.0
-

setAnalogCur (val)

Sets the analogue output to minimum 4.0 through to maximum 20.0 mA

Parameters:

- *val*: value 4.0 to 20.0
-

turnOn (IO)

Turns IO Output on

Parameters:

- *IO* is output 1..32
-

turnOff (IO)

Turns IO Output off

Parameters:

- *IO* is output 1..32

enableOutput (IO)

Sets IO Output under LUA control

Parameters:

- *IO* is input 1..32
-

releaseOutput (IO)

Sets IO Output under instrument control

Parameters:

- *IO* is output 1..32
-

setpParam (setp, reg, v)

Private function

Parameters:

- *setp*
 - *reg*
 - *v*
-

setpRegAddress (setp, reg)

returns actual register address for a particular setpoint parameter

Parameters:

- *setp* is setpoint 1..16
- *reg* is REG_SETP_*

Returns:

address of this registet for setpoint setp

setpTarget (setp, target)

Set Target for setpoint

Parameters:

- *setp*: Setpoint 1..16
 - *target*: Target value
-

setpIO (setp, IO)

Set which Output the setpoint controls

Parameters:

- *setp* is setpoint 1..16
 - *IO* is output 1..32, 0 for none
-

setpType (setp, v)

Set the TYPE of the setpoint controls

Parameters:

- *setp* is setpoint 1..16
 - *v* is setpoint type
-

setpLogic (setp, v)

Set the Logic for the setpoint controls

Parameters:

- *setp* is setpoint 1..16
 - *v* is setpoint logic type
-

setpAlarm (setp, v)

Set the Alarm for the setpoint

Parameters:

- *setp* is setpoint 1..16
 - *v* is alarm type
-

setpName (setp, v)

Set the Name of the setpoint

Parameters:

- *setp* is setpoint 1..16

- *v*: is setpoint name

setpSource (setp, v)

Set the data source of the setpoint controls

Parameters:

- *setp*: is setpoint 1..16
- *v*: is setpoint source type

setpHys (setp, v)

Set the Hysteresis for of the setpoint controls

Parameters:

- *setp*: is setpoint 1..16
- *v*: is setpoint hysteresis

setNumSetp (n)

Set the number of Setpoints

Parameters:

- *n*: is the number of setpoints 0..16

setBuzzLen (len)

Called to set the length of the buzzer sound

Parameters:

- *len*: - length of buzzer sound (BUZZ_SHORT, BUZZ_MEDIUM, BUZZ_LONG)

buzz (times)

Called to trigger instrument buzzer

Parameters:

- *times*: - number of times to buzz, 1..4

getKey (keyGroup)

Called to get a key from specified key group

Parameters:

- *keyGroup*: keyGroup.all is default group

Returns:

key (KEY_), state ('short','long','up')

edit (prompt, def, typ)

Called to prompt operator to enter a value

Parameters:

- *prompt*: string displayed on bottom right LCD
- *def*: default value
- *typ*: type of value to enter ('integer','number','string')

Returns:

value and true if ok pressed at end

sendRegCallback (data, err)

Private function

Parameters:

- *data*:
- *err*:

sendRegWait (cmd, reg, data, t)

Called to send command and wait for response

Parameters:

- *cmd*: CMD_ command
- *reg*: REG_ register
- *data*: to send
- *t*: timeout in msec

Returns:

1. data received from instrument, nil if error

2. err error string if error received, nil otherwise

readRegWait (reg)

Called to read register contents

Parameters:

- *reg*: REG_ register

Returns:

1. data received from instrument, nil if error
2. err error string if error received, nil otherwise

editRegister (reg)

Called to edit value of specified register

Parameters:

- *reg*: is register to edit

delayCallback ()

Private function

delay (t)

Called to delay for t msec while keeping event handlers running

Parameters:

- *t*: delay time in msec

askOKCallback (key, state)

Private function

Parameters:

- *key*:
- *state*:

askOK (prompt, q)

Prompts operator and waits for OK or CANCEL key press

Parameters:

- *prompt*: string to put on bottom right LCD
- *q*: string to put on bottom left LCD

Returns:

either KEY_OK or KEY_CANCEL

selectOption (prompt, options, def, loop)

Prompts operator to select from a list of options using arrow keys and KEY_OK

Parameters:

- *prompt*: string to put on bottom right LCD
- *options*: table of option strings
- *def*: default selection string.byte
- *loop*: If true, top option loops to the bottom option and vice versa

Returns:

selected string (default selection if KEY_CANCEL pressed)

printCustomTransmit (tokenStr, comPort)

Send custom print token string to instrument comms port

Parameters:

- *tokenStr*: string containing custom print tokens
- *comPort*: - port to use PRINT_SER1A (default) .. PRINT_SER2B

reqCustomTransmit (tokenStr)

Called to request response based on custom transmit token string

Parameters:

- *tokenStr*: custom token string

sendDateFormat (fmt)

sets the instrument date format

Parameters:

- *fmt*: TM_MMDDYYYY or TM_DDMMYYYY

RTCread (d)

Read Real Time Clock data from instrument into local RTC table

Parameters:

- *d* 'date' or 'time' to read these fields only, or 'all' for both

RTCTick ()

Called every second to update local RTC

RTCtostring ()

Returns formatted date/time string Private function

RTCdateFormat (first, second, third)

Sets the order of the date string.byte

Parameters:

- *first* = 'day', 'month' or 'year'
- *second* = 'day', 'month', 'year'
- *third* = 'day', 'month', 'year'

zero ()

<>

tare ()

<>

presetTare ()

<>

gross ()

<>

net ()

<>

grossNetToggle ()

<>

Fields**fullscale**

Called to collect key system data from instrument to configure the local L401 library

REG_DISP_LAYOUT

LCD Services LCD display registers

REG_ANALOGUE_DATA

Routines for Analogue Output control

REG_IO_STATUS

Routines for Setpoint Output control

getKeyPressed

Routines for Dialog control

REG_TIMECUR

RTC Routines Time and Date

REG_ADC_ZERO

Commands TODO: Finalise these commands to return proper error messages etc

generated by **LDoc 1.2**

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Module `rinLibrary.IdocUsage`

Documentation of the Idoc features

Section Comments

| | |
|---------------------------------|--|
| tableName | Table Definition. |
| myFunction (p1, p2) | General Function Description goes here. |
| anotherFunction (p1, p2) | Another Function Description goes here. |
| localFunction | Private Method You need -a flag or 'all=true' to see these |

Section Comments

Description of the section goes here

tableName

Table Definition.

Fields:

- *FIELD1*: Field 1 Description
- *FIELD2*: Field 2 DescriptionREG_SOFTWARE Software Version eg "V1.00"
- *FIELD3*: Field 3 DescriptionREG_SERIALNO Serial Number

myFunction (p1, p2)

General Function Description goes here.

Parameters:

- *p1*: Parameter 1 description
- *p2*: Parameter 2 description

Usage:

```
a = myFunction(1,2) -- comment in example code
```

Returns:

return description

see also:

[anotherFunction](#)

anotherFunction (p1, p2)

Another Function Description goes here. You can add multiple lines of description and link to standard Lua functions also.

Parameters:

- *p1*: Parameter 1 description
- *p2*: Parameter 2 description

Usage:

```
b = anotherFunction(1,2) -- comment in example code
```

Returns:

returns description

see also:

[string.sub](#)

localFunction

Private Method You need -a flag or 'all=true' to see these

Parameters:

- *p1*:
- *p2*:

generated by [LDoc 1.2](#)

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Module `rinLibrary.rinCSV`

Functions for working with .CSV files and creating multi-table databases

CSV Utilities

| | |
|--|---|
| escapeCSV (s) | Adds "" around s if it contains ',' or "" and replaces "" with "" |
| toCSV (t) | Converts a table (1d array) to a CSV string with fields escaped if required |
| padCSV (t, w) | Converts a table (1d array) to a CSV string with fields escaped if required |
| fromCSV (s) | Takes an escaped CSV string and returns a line (1d array) |
| equalCSV (labels, check) | Checks labels to ensure database table is the same structure Tolerant of additional whitespace in labels and ignores case |

CSV Functions

| | |
|---|---|
| saveCSV (t) | Save table t to a .CSV file |
| loadCSV (t) | Reads a .CSV file and returns a table with the loaded contents If no CSV file found or contents different then file created with structure in t |
| logLineCSV (t, line) | Adds line of data to a CSV file but does not update local data in table |
| addLineCSV (t, line) | Adds line of data to a table |
| dupLineCSV (line) | Makes a duplicate copy of a line of data |
| remLineCSV (t, row) | Removes line of data in a table (does not save .CSV file) |
| getLineCSV (t, val, col) | Removes line of data in a table (does not save .CSV file) |
| replaceLineCSV (t, row, line) | Replaces a line of data in the table (does not save the .CSV file) |
| labelCol (t, label) | Returns the column number of a particular label |
| tostringCSV (t, w) | Converts contents of the CSV table into a print friendly string |

Database Utilities

| | |
|--|--|
| addTableDB (db, name, t) | Adds a database table to the database, updates contents with t if already present |
| loadDB (db) | Restores database contents from CSV files Only loads in database tables already registered with database |
| addLineDB (db, name, l) | Adds line of data to a table in the database |
| remLineDB (db, name, line) | Removes last line of data in a database table |
| saveDB (db) | Save database to multiple CSV files |
| tostringDB (db, w) | Converts contents of the database into a print friendly string |

CSV Utilities

Functions to convert data to and from .CSV format

[escapeCSV \(s\)](#)

Adds "" around s if it contains ',' or "" and replaces "" with ""

Parameters:

- *s*: string to escape

Returns:

escaped string

[toCSV \(t\)](#)

Converts a table (1d array) to a CSV string with fields escaped if required

Parameters:

- *t*: table to convert

Returns:

escaped CSV string

[padCSV \(t, w\)](#)

Converts a table (1d array) to a CSV string with fields escaped if required

Parameters:

- *t*: table to convert
- *w*: is width of each cell

Returns:

escaped CSV string padded to w characters in each cell

[fromCSV \(s\)](#)

Takes an escaped CSV string and returns a line (1d array)

Parameters:

- *s*: CSV string

Returns:

table (1d array)

equalCSV (labels, check)

Checks labels to ensure database table is the same structure Tolerant of additional whitespace in labels and ignores case

Parameters:

- *labels*: 1d array of labels from a database table
- *check*: 1d array of labels to check

Returns:

true if labels and check are the same, false otherwise

CSV Functions

Functions to manage CSV files directly

saveCSV (t)

Save table t to a .CSV file

Parameters:

- *t*: database table to save. table is in the format: fname name of .csv file associated with table - used to save/restore table contents labels{} 1d array of column labels data{{}} 2d array of data

Returns:

table in same format:

loadCSV (t)

Reads a .CSV file and returns a table with the loaded contents If no CSV file found or contents different then file created with structure in t

Parameters:

- *t*: is table with structure of expected CSV included

Returns:

table in same format: fname name of .csv file associated with table - used to save/restore table contents labels{} 1d array of column labels data{{}} 2d array of data

logLineCSV (t, line)

Adds line of data to a CSV file but does not update local data in table

Parameters:

- *t*: is table describing CSV data
 - *line*: is a row of data (1d array) to save
-

addLineCSV (t, line)

Adds line of data to a table

Parameters:

- *t*: is table holding CSV data
- *line*: of data (1d array) to add to the table

Returns:

row location of line new line in table

dupLineCSV (line)

Makes a duplicate copy of a line of data

Parameters:

- *line*: is the line of data (1-d array)

Returns:

duplicate copy of line

remLineCSV (t, row)

Removes line of data in a table (does not save .CSV file)

Parameters:

- *t*: is table holding CSV data
 - *row*: is row number of table data 1..n to remove. removes last line of data if row is nil
-

getLineCSV (t, val, col)

Removes line of data in a table (does not save .CSV file)

Parameters:

- *t*: is table holding CSV data
- *val*: is value of the cell to find
- *col*: is the column of data to match (default is col 1)

Returns:

1. row that val found in or nil if not found
2. line of data found at that row with matching val data in column col

replaceLineCSV (t, row, line)

Replaces a line of data in the table (does not save the .CSV file)

Parameters:

- *t*: is table holding CSV data
- *row*: is the row number of the line of data
- *line*: is the line of data

labelCol (t, label)

Returns the column number of a particular label

Parameters:

- *t*: is table holding CSV data
- *label*: is name of column to find (not case sensitive)

Returns:

column number of the label or nil if not found

tostringCSV (t, w)

Converts contents of the CSV table into a print friendly string

Parameters:

- *t*: table to convert
- *w*: width to pad each cell to

Database Utilities

Functions to manage multiple tables in a database

addTableDB (db, name, t)

Adds a database table to the database, updates contents with t if already present

Parameters:

- *db*: is the database table to populate
- *name*: is the name of table
- *t*: is the csv table to add database table is in the format frame name of .csv file associated with table
- used to save/restore table contents labels{} 1d array of column labels data{} 2d array of data

loadDB (db)

Restores database contents from CSV files Only loads in database tables already registered with database

Parameters:

- *db*: database table to populate

addLineDB (db, name, l)

Adds line of data to a table in the database

Parameters:

- *db*: database table
- *name*: name of table in database to use
- *l*: line (1d array) of data to save

remLineDB (db, name, line)

Removes last line of data in a database table

Parameters:

- *db*: database table
- *name*: name of table to use
- *line*: is row number of table data 1..n to remove. removes last line if line is nil

saveDB (db)

Save database to multiple CSV files

Parameters:

- *db*: database table

tostringDB (db, w)

Converts contents of the database into a print friendly string

Parameters:

- *db*: database table
- *w*: width of each cell

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Idoc

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Module `rinLibrary.rinDebug`

Offer functions for converting variables into strings for debugging

Functions

| | |
|------------------------------------|--|
| setLevel (level) | Set Debug level |
| restoreLevel () | Restores Debug level to previous setting |
| configureDebug (config, ip) | Configures the level for debugging |
| getDebugConfig () | returns debug configuration |
| tableString (t) | Converts table t into a string |
| varString (arg) | Converts arg into a string |
| print (prompt, ...) | Prints variable contents to debugger at current debug level with optional prompt |
| debug (prompt, ...) | Prints variable contents to debugger at DEBUG level with optional prompt |
| info (prompt, ...) | Prints variable contents to debugger at INFO level with optional prompt |
| warn (prompt, ...) | Prints variable contents to debugger at WARN level with optional prompt |
| error (prompt, ...) | Prints variable contents to debugger at ERROR level with optional prompt |
| fatal (prompt, ...) | Prints variable contents to debugger at FATAL level with optional prompt |
| printVar (prompt, v, level) | Prints variable v contents to stdio with optional prompt included for backward compatibility - replaced by print |

Functions

setLevel (level)

Set Debug level

Parameters:

- *level*: enumerated level constant or matching string. If no match level set to INFO

restoreLevel ()

Restores Debug level to previous setting

configureDebug (config, ip)

Configures the level for debugging

Parameters:

- *config*: is table of settings
- *ip*: optional tag printed with each message (usually IP address of the instrument)

Usage:

```
dbg.configureDebug({level = 'DEBUG',timestamp = true, logger = 'console'},'testDebug')
```

getDebugConfig ()

returns debug configuration

Returns:

1. level lua logging level
2. timestamp: true if timestamp logging is to included
3. ip

tableString (t)

Converts table t into a string

Parameters:

- *t*: is a table

varString (arg)

Converts arg into a string

Parameters:

- *arg*: is any variable

print (prompt, ...)

Prints variable contents to debugger at current debug level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
- ...: arguments to be printed

debug (prompt, ...)

Prints variable contents to debugger at DEBUG level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
 - ...: arguments to be printed
-

info (prompt, ...)

Prints variable contents to debugger at INFO level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
 - ...: arguments to be printed
-

warn (prompt, ...)

Prints variable contents to debugger at WARN level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
 - ...: arguments to be printed
-

error (prompt, ...)

Prints variable contents to debugger at ERROR level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
 - ...: arguments to be printed
-

fatal (prompt, ...)

Prints variable contents to debugger at FATAL level with optional prompt

Parameters:

- *prompt*: is an optional prompt printed before the arguments
 - ...: arguments to be printed
-

printVar (prompt, v, level)

Prints variable *v* contents to stdio with optional prompt included for backward compatibility - replaced by `print`

Parameters:

- *prompt*: is an optional prompt
- *v*: is a variable whose contents are to be printed
- *level*: is the debug level for the message INFO by default

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| | | | | | | | |
|--|---|---------------------------|--------------------------------------|-----------------------------|---|----------------------|--|
| Idoc Index Contents Functions Modules IOSockets debugConfig rinApp rinLibrary.K400 rinLibrary.K412 rinLibrary.L401 rinLibrary.IdocUsage rinLibrary.rinCSV rinLibrary.rinDebug rinLibrary.rinINI rinLibrary.rinRIS rinLibrary.rinVT100 rinLibrary.rincon rinSystem rinSystem.rinSockets rinSystem.rinTimers | <h2>Module <code>rinLibrary.rinINI</code></h2> <p>Services for saving and restoring settings in a table to .INI config file</p> <h3>Functions</h3> <table border="1"> <tr> <td>saveINI (fname, t)</td> <td>Saves table t as a .INI name (fname)</td> </tr> <tr> <td>loadINI (fname, def)</td> <td>populates table t with contents of INI file fname if fname is not found a new file is created with table def contents</td> </tr> <tr> <td>stringINI (t)</td> <td>returns table t contents in an INI format string</td> </tr> </table> <hr/> <h3>Functions</h3> <p>saveINI (fname, t)</p> <p>Saves table t as a .INI name (fname)</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>fname</i>: name of file • <i>t</i>: is table of settings <p>Returns:</p> <p>t if successful, nil otherwise</p> <hr/> <p>loadINI (fname, def)</p> <p>populates table t with contents of INI file fname if fname is not found a new file is created with table def contents</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>fname</i>: name of file • <i>def</i>: default table of settings <p>Returns:</p> <p>table t or nil if file invalid</p> <hr/> <p>stringINI (t)</p> <p>returns table t contents in an INI format string</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>t</i>: is table of settings <p>Returns:</p> <p>A string in INI format</p> | saveINI (fname, t) | Saves table t as a .INI name (fname) | loadINI (fname, def) | populates table t with contents of INI file fname if fname is not found a new file is created with table def contents | stringINI (t) | returns table t contents in an INI format string |
| saveINI (fname, t) | Saves table t as a .INI name (fname) | | | | | | |
| loadINI (fname, def) | populates table t with contents of INI file fname if fname is not found a new file is created with table def contents | | | | | | |
| stringINI (t) | returns table t contents in an INI format string | | | | | | |

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| | | | |
|--|---|--|---|
| Idoc | Module <code>rinLibrary.rinRIS</code> | | |
| Index | Creates a connection to the M4223 | | |
| Contents | Functions | | |
| Functions | <table border="1"><tr><td><code>load (filename, ip, port)</code></td><td>Read a RIS file and send valid commands to the device</td></tr></table> | <code>load (filename, ip, port)</code> | Read a RIS file and send valid commands to the device |
| <code>load (filename, ip, port)</code> | Read a RIS file and send valid commands to the device | | |
| Modules | Functions | | |
| IOSockets | load (filename, ip, port) | | |
| debugConfig | Read a RIS file and send valid commands to the device | | |
| rinApp | Parameters: | | |
| rinLibrary.K400 | <ul style="list-style-type: none">• <i>filename</i>: Name of the RIS file• <i>ip</i>: IP Address to transmit file contents to• <i>port</i>: Port to transmit file contents to | | |
| rinLibrary.K412 | | | |
| rinLibrary.L401 | | | |
| rinLibrary.IdocUsage | | | |
| rinLibrary.rinCSV | | | |
| rinLibrary.rinDebug | | | |
| rinLibrary.rinINI | | | |
| rinLibrary.rinRIS | | | |
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Idoc[Index](#)**Contents**[Functions](#)**Modules**[IO.Sockets](#)[debug.Config](#)[rin.App](#)[rinLibrary.K400](#)[rinLibrary.K412](#)[rinLibrary.L401](#)[rinLibrary.IdocUsage](#)[rinLibrary.rinCSV](#)[rinLibrary.rinDebug](#)[rinLibrary.rinINI](#)[rinLibrary.rinRIS](#)[rinLibrary.rinVT100](#)[rinLibrary.rincon](#)[rinSystem](#)[rinSystem.rinSockets](#)[rinSystem.rinTimers](#)**Module `rinLibrary.rinVT100`**

Functions for working with VT100 terminal interface

Functions

| | |
|------------------------------------|---|
| set (s) | Send an escape sequence to the terminal |
| csrHome () | Move Cursor to top left of screen |
| csrXY (x, y) | Move Cursor to position x,y on screen |
| csrUp (r) | Move Cursor up relative to current position |
| csrDown (r) | Move Cursor down relative to current position |
| csrLeft (c) | Move Cursor left relative to current position |
| csrRight (c) | Move Cursor right relative to current position |
| csrSave () | Save current cursor position |
| csrRestore () | Restore cursor to saved position |
| clrScreen () | Clear terminal screen |
| clrEol () | Clear to end of line from cursor position |
| clrSol () | Clear to start of line from cursor position |
| clrRow () | Clear current row |
| clrAbove () | Clear all lines above current cursor position |
| clrBelow () | Clear all lines below current cursor position |
| clrAttr () | Clear terminal attributes to default settings |
| scrollAll () | set terminal to scroll entire screen |
| scrollSet (r1, r2) | set terminal to scroll only a section of the screen |
| setAttr (fg, bg) | set terminal attributes |
| restoreAttr () | restores last terminal attributes |

Functions**set (s)**

Send an escape sequence to the terminal

Parameters:

- `s`: string containing escape sequence to send

Usage:

```
VT100 = require rinLibrary.rinVT100

VT100.set(VT100.csrHome())..VT100.setAttr(VT100.FGRed,VT100.BGBlack)

print('Hello'..VT100.csrLeft(10)..'There')
```

csrHome ()

Move Cursor to top left of screen

csrXY (x, y)

Move Cursor to position x,y on screen

Parameters:

- `x`: horizontal position from left, 0 (default) is start
- `y`: vertical position from top, 0 (default) is top of screen

csrUp (r)

Move Cursor up relative to current position

Parameters:

- `r`: is number of rows to move

csrDown (r)

Move Cursor down relative to current position

Parameters:

- `r`: is number of rows to move

csrLeft (c)

Move Cursor left relative to current position

Parameters:

- `c`: is number of columns to move

csrRight (c)

Move Cursor right relative to current position

Parameters:

- *c*: is number of columns to move

csrSave ()

Save current cursor position

csrRestore ()

Restore cursor to saved position

clrScreen ()

Clear terminal screen

clrEol ()

Clear to end of line from cursor position

clrSol ()

Clear to start of line from cursor position

clrRow ()

Clear current row

clrAbove ()

Clear all lines above current cursor position

clrBelow ()

Clear all lines below current cursor position

clrAttr ()

Clear terminal attributes to default settings

scrollAll ()

set terminal to scroll entire screen

scrollSet (r1, r2)

set terminal to scroll only a section of the screen

Parameters:

- *r1*: row to start scrolling area
- *r2*: row to end scrolling area

setAttr (fg, bg)

set terminal attributes

Parameters:

- *fg*: foreground colours FG*
- *bg*: background colours BG*

restoreAttr ()

restores last terminal attributes

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Module rinLibrary.rincon

Creates a connection to the M4223

Functions

| | |
|--|---|
| defaultErrorHandler (addr, cmd, reg, data, s) | Default Error Handler, logs error to debug at WARN level with error string and received command takes arguments: Address, Command, Register, Data, Err String from message processing |
| setErrorHandler (errHandler) | Set your own routine to handle errors reported from the instrument |
| removeErrorHandler () | Removes the error handler |
| socketACallback () | Designed to be registered with rinSystem. |
| pushQ (msg) | Add 1 to the queue and put the message on the end of the queue |
| popQ () | Remove the message from the front of the queue, and return the message |
| Qempty () | Check if the queue is empty |
| sendQueueCallback () | Designed to be registered with rinSystem. |
| disconnect () | Disconnect from the R400 |
| recMsg () | Receive a rinCMD message from a socket linked to SERA. |
| CCITT (data) | Creates a CRC-CCITT (0xFFFF) of the given ASCII data |
| processMsg (msg, err) | Processes the message and feeds back the individual parts |
| sendRaw (raw) | Sends a raw message |
| sendMsg (msg, crc) | Sends a message with delimiters added optionally with CRC |
| send (addr, cmd, reg, data, reply, crc) | Sends a structured message built up from individual parameters as follows |
| preconfigureMsg (reg, cmd, reply, crc) | Return a function allowing for repeatable commands |
| bindRegister (reg, callback) | Set up a callback for when data on a specific register is received |
| unbindRegister (reg) | Unbind a register |
| socketBCallback () | Designed to be registered with rinSystem. |
| setDelimiters (start, end1, end2) | Set delimiters for messages received from the socket linked to SERB E.g. |
| setSerBCallback (f) | Set delimiters for messages received from the socket linked to SERB E.g. |

Tables

| | |
|---------------|----------------------|
| rinCMD | Instrument Commands. |
|---------------|----------------------|

Functions**defaultErrorHandler (addr, cmd, reg, data, s)**

Default Error Handler, logs error to debug at WARN level with error string and received command takes arguments: Address, Command, Register, Data, Err String from message processing

Parameters:

- *addr*:
- *cmd*:
- *reg*:
- *data*:
- *s*:

setErrorHandler (errHandler)

Set your own routine to handle errors reported from the instrument

Parameters:

- *errHandler*: Function for handling errors, should take arguments: Address, Command, Register, Data, Err String.

removeErrorHandler ()

Removes the error handler

Returns:

original registered handler

socketACallback ()

Designed to be registered with rinSystem. If a message error occurs, pass it to the error handler.

pushQ (msg)

Add 1 to the queue and put the message on the end of the queue

Parameters:

- *msg*: Message to add to the end of the queue

popQ ()

Remove the message from the front of the queue, and return the message

Returns:

Message removed from the queue

Qempty ()

Check if the queue is empty

Returns:

True if empty, false otherwise

sendQueueCallback ()

Designed to be registered with rinSystem. If a message error occurs, pass it to the error handler.

disconnect ()

Disconnect from the R400

recMsg ()

Receive a rinCMD message from a socket linked to SERA. Receives one byte at a time, and ends the message based on specified delimiters

Returns:

1. A string bounded by delimiters (nil if error)
2. An error message (nil if no error)

CCITT (data)

Creates a CRC-CCITT (0xFFFF) of the given ASCII data

Parameters:

- *data*: Data to be processed

Returns:

CRC-CCITT (0xFFFF) of message This code is relatively slow. Further speed gains will require a switch to C which should bump the speed a thousand fold.

processMsg (msg, err)

Processes the message and feeds back the individual parts

Parameters:

- *msg*: Message to be processed
- *err*: Error in receive (nil if none)

Returns:

1. address (0x00 to 0x1F)
2. command (CMD_*)
3. register (REG_*)
4. data
5. error

sendRaw (raw)

Sends a raw message

Parameters:

- *raw*: string to send

sendMsg (msg, crc)

Sends a message with delimiters added optionally with CRC

Parameters:

- *msg*: message string to send
- *crc*: if crc = 'crc' then SOH msg CRC EOT sent, msg CRLF otherwise (default)

send (addr, cmd, reg, data, reply, crc)

Sends a structured message built up from individual parameters as follows

Parameters:

- *addr*: Indicator address (0x00 to 0x1F)
- *cmd*: Command (CMD_*)

- *reg*: Register (REG_*)
- *data*: Data to be sent
- *reply*: - 'reply' (default) if reply required, sent with ADDR_NOREPLY otherwise
- *crc*: - 'crc' if message sent with crc, false (default) otherwise

preconfigureMsg (reg, cmd, reply, crc)

Return a function allowing for repeatable commands

Parameters:

- *reg*: register (REG_*)
- *cmd*: command (CMD_*)
- *reply*: - 'reply' (default) if reply required, sent with ADDR_NOREPLY otherwise
- *crc*: - 'crc' if message sent with crc, false (default) otherwise

Returns:

preconfigured function

bindRegister (reg, callback)

Set up a callback for when data on a specific register is received

Parameters:

- *reg*: Register to give callback, (REG_*), 0 is used to match anything received that has no other binding
 - *callback*: Function to be run when data is received
-

unbindRegister (reg)

Unbind a register

Parameters:

- *reg*: Register to remove callback, (REG_*)
-

socketBCallback ()

Designed to be registered with rinSystem.

setDelimiters (start, end1, end2)

Set delimiters for messages received from the socket linked to SERB E.g. for \r\n delimiting use parameters: nil, 'r', 'n'

Parameters:

- *start*: start character, nil if not used
 - *end1*: first end character, nil if not used
 - *end2*: second end character, nil if not used
-

setSerBCallback (f)

Set delimiters for messages received from the socket linked to SERB E.g. for \r\n delimiting use parameters: nil, 'r', 'n'

Parameters:

- *f*: callback function that takes a message string as an argument
-

Tables

rinCMD

Instrument Commands.

Fields:

- *CMD_RDTYPE*: Read Register Type
- *CMD_RDRANGEMIN*: Read data range minimum
- *CMD_RDRANGEMAX*: Read data range maximum
- *CMD_RDRAW*: Read Raw data
- *CMD_RDLIT*: Read literal data
- *CMD_WRRAW*: Write Raw data
- *CMD_RDDEFAULT*: Read default setting
- *CMD_RDNAME*: Read Name
- *CMD_RDITEM*: Read Item from item list
- *CMD_RDPERMISSION*: Read register permissions
- *CMD_RDFINALHEX*: Read data in hexadecimal format
- *CMD_RDFINALDEC*: Read data in decimal format
- *CMD_WRFINALHEX*: Write data in hexadecimal format
- *CMD_WRFINALDEC*: Write data in decimal format
- *CMD_EX*: Execute with data as execute parameter

| | | | |
|--|---|---|--|
| Idoc Index | Module <code>rinSystem</code> Framework for interfacing with the L401 for advanced applications | | |
| Contents | Functions | | |
| Functions | handleEvents () | Main function for handling events Issues a callback to any connection or timer that has an event on it. | |
| Modules | Functions | | |
| IOSockets debugConfig rinApp rinLibrary.K400 rinLibrary.K412 rinLibrary.L401 rinLibrary.IdocUsage rinLibrary.rinCSV rinLibrary.rinDebug rinLibrary.rinINI rinLibrary.rinRIS rinLibrary.rinVT100 rinLibrary.rincon rinSystem rinSystem.rinSockets rinSystem.rinTimers | <hr/> handleEvents () Main function for handling events Issues a callback to any connection or timer that has an event on it. | | |

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| | | | | | | | |
|--|---|--|---------------------------------|---------------------------------------|--|-------------------------------------|--------------------------------------|
| <p>Idoc</p> <p>Index</p> <p>Contents</p> <p>Functions</p> <p>Modules</p> <p>IOSockets</p> <p>debugConfig</p> <p>rinApp</p> <p>rinLibrary.K400</p> <p>rinLibrary.K412</p> <p>rinLibrary.L401</p> <p>rinLibrary.IdocUsage</p> <p>rinLibrary.rinCSV</p> <p>rinLibrary.rinDebug</p> <p>rinLibrary.rinINI</p> <p>rinLibrary.rinRIS</p> <p>rinLibrary.rinVT100</p> <p>rinLibrary.rincon</p> <p>rinSystem</p> <p>rinSystem.rinSockets</p> <p>rinSystem.rinTimers</p> | <p>Module <code>rinSystem.rinSockets</code></p> <p>Offer functions for sockets that are compatible with the app framework</p> <p>Functions</p> <table border="1"> <tr> <td>addSocket (sock, callback)</td> <td>Add a socket to the socket list</td> </tr> <tr> <td>socketCallback (sock)</td> <td>Run the callback function associated with a socket</td> </tr> <tr> <td>removeSocket (sock)</td> <td>Remove a socket from the socket list</td> </tr> </table> <p>Functions</p> <hr/> <p>addSocket (sock, callback)</p> <p>Add a socket to the socket list</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>sock</i>: Socket to add to the list • <i>callback</i>: Callback for the socket <hr/> <p>socketCallback (sock)</p> <p>Run the callback function associated with a socket</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>sock</i>: Socket whose callback function should be executed. <hr/> <p>removeSocket (sock)</p> <p>Remove a socket from the socket list</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>sock</i>: Socket to remove from the list | addSocket (sock, callback) | Add a socket to the socket list | socketCallback (sock) | Run the callback function associated with a socket | removeSocket (sock) | Remove a socket from the socket list |
| addSocket (sock, callback) | Add a socket to the socket list | | | | | | |
| socketCallback (sock) | Run the callback function associated with a socket | | | | | | |
| removeSocket (sock) | Remove a socket from the socket list | | | | | | |

generated by [LDoc 1.2](#)

| | | | | | | | | | |
|---|--|---|-------------------------------|-----------------------------------|------------------------------------|-------------------------------|---|------------------------------|---|
| <p>Idoc</p> <p>Index</p> <p>Contents</p> <p>Functions</p> <p>Modules</p> <p>IOSockets</p> <p>debugConfig</p> <p>rinApp</p> <p>rinLibrary.K400</p> <p>rinLibrary.K412</p> <p>rinLibrary.L401</p> <p>rinLibrary.IdocUsage</p> <p>rinLibrary.rinCSV</p> <p>rinLibrary.rinDebug</p> <p>rinLibrary.rinINI</p> <p>rinLibrary.rinRIS</p> <p>rinLibrary.rinVT100</p> <p>rinLibrary.rincon</p> <p>rinSystem</p> <p>rinSystem.rinSockets</p> <p>rinSystem.rinTimers</p> | <p>Module <code>rinSystem.rinTimers</code></p> <p>Offer functions for timers that are compatible with the app framework</p> <p>Functions</p> <table border="1"> <tr> <td>addTimer (time, delay, callback, ...)</td> <td>Add a timer to the timer list</td> </tr> <tr> <td>removeTimer (key)</td> <td>Remove a timer from the timer list</td> </tr> <tr> <td>getSoonest ()</td> <td>Get the time until the next timer expires</td> </tr> <tr> <td>runKey (key)</td> <td>Attempt to run a timer designated by the key.</td> </tr> </table> <p>Functions</p> <hr/> <p>addTimer (time, delay, callback, ...)</p> <p>Add a timer to the timer list</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>time</i>: Time until the timer will go off (milliseconds) • <i>delay</i>: Initial delay for timer • <i>callback</i>: Function to run when timer is complete • ...: Function variables <p>Returns:</p> <p>Timer key</p> <hr/> <p>removeTimer (key)</p> <p>Remove a timer from the timer list</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>key</i>: Key for a timer <p>Returns:</p> <p>key if success, nil and error if otherwise</p> <hr/> <p>getSoonest ()</p> <p>Get the time until the next timer expires</p> <p>Returns:</p> <p>Timer key</p> <hr/> <p>runKey (key)</p> <p>Attempt to run a timer designated by the key.</p> <p>Parameters:</p> <ul style="list-style-type: none"> • <i>key</i>: Timer key given by add timer <p>Returns:</p> <p>true is timer callback ran, false if it did not</p> | addTimer (time, delay, callback, ...) | Add a timer to the timer list | removeTimer (key) | Remove a timer from the timer list | getSoonest () | Get the time until the next timer expires | runKey (key) | Attempt to run a timer designated by the key. |
| addTimer (time, delay, callback, ...) | Add a timer to the timer list | | | | | | | | |
| removeTimer (key) | Remove a timer from the timer list | | | | | | | | |
| getSoonest () | Get the time until the next timer expires | | | | | | | | |
| runKey (key) | Attempt to run a timer designated by the key. | | | | | | | | |

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